

Partial

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WRITTEN BY		August 3, 2022
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Chapter 1

Partial

1.1 Index of all Fish files this CD

Fresh Fish CD 5

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AFile 3.12 A datafile manager

AFile is a data file manager, that is a tool which lets you create and manager your files (addresses, video collections, clients, ...) using an Intuition interface. There is no limitation to the number of fields or records. The program offers the standard printing, sorting, and importing/exporting functions. AFile uses AREXX as it's programming language. You can create full input masks with background picture, field positioning, checking of entered data, menus and printing customization.

Author: Denis Gounelle

Path: biz/dbase/AFile_v330.lha () Readme

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bBaseIII 2.1 Full-Featured database program

An easy to use, versatile, yet full featured database program. Search or sort on any field, print mailing labels, (un)delete records, mail merge, get reports in many formats, scramble files, flag records, and more. Fields are user-configurable, so bBase can be used to keep track of addresses, tape or video collections, recipe files, or anything else you can think of - one program does it all! bBaseIII is a greatly enhanced successor to bBaseII.

Author: Robert Bromley

Path: biz/dbase/bBaseIII.lha () Readme

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AmiQWK 2.4 QWKMail format offline message system

QWKMail format offline message system. Allows reading of QWKMail format offline message packets popular with many bulletin board systems (BBSes). Replies can be edited using

any text editor and packed for transfer at a later time.
AmiQWK has been tested with many QWKMail systems for IBM and
Amiga based BBSes.

Author: Jim Dawson
Path: comm/mail/AmiQWK27.lha () Readme

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Date 33.087 A set of routines for calculating dates.

A collection of routines for calculating dates.
I have included 52 routines like checking for a leap-year
or calculating the easter-sunday! Have a look at this :)
Requires ONLY an ANSI-C-Compiler or a C++ Compiler - this
means that you could use the C-Source on ALL (i hope so)
computer-systems!!!

Author: Kai Hofmann
Path: dev/c/date.lha () Readme

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MUI 2.1 Object oriented graphical user interface

An object oriented system to create and maintain graphical user
interfaces. From a programmer's point of view, using MUI saves a lot
of time and makes life much easier. Thinking about complicated terms
like window resizing or font sensitivity is simply not necessary. On
the other hand, users of MUI based applications have the ability to
customize nearly every pixel of a program's interface according to
their personal taste. Includes developers support package and several
demos.

Author: Stefan Stuntz
Path: dev/e/mui23Edev.lha () Readme

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VisualArts 1.0 A powerful GUI designer

A new powerful GUI designer. Features includes: Menu and List manager,
Object Master, Insert custom codes into any GadTools or GadTool Menu items,
primitive drawing tools such as rectangle, circle and lines; Supports
AppWindow and MultiProcessing windows. An intuitive interface unlike other
GUIs, unlimited windows can be opened, supports PAL, NTSC, EURO, VGA, AGA
screen modes, user preference, automatic history and time interval saving,
user configurable source output, and many more features.

Author: Danny Y. Wong
Path: dev/gui/VisualArts2_1.lha () Readme

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AmiCDROM 1.11 ISO-9660 standard CDROM filesystem

A CDROM disk filing system for the Amiga. It supports the ISO-9660

standard and the Rock Ridge Interchange Protocol. The CDROM drive is mounted as a DOS device (e.g. CD0:). You can access files and directories on a CDROM disk by the usual syntax, e.g. "type cd0:foo/readme.txt".

Author: Frank Munkert

Path: disk/cdrom/AmiCDROM_1_15.lha () Readme

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AM 1.0 Maintains users and groups in muFS

AM was written to support the muFS system operator's work by supplying an easy-to-use user interface based on MUI (Magic User Interface) by Stefan Stuntz.

The following gives you a quick overview on AM's facilities:

- * localized (currently English, German, Netherlands, Norwegian, Portuguese, and Swedish catalogs)
- * needs and makes extensive use of MUI 2.0 ('muimaster.library' version 7+)
- * supports the following operations on the muFS system files
 - create new users/groups
 - edit any characteristics of an existing user/group
 - delete users/groups
 - temporarily ban a user from the system
- * automatically creates new \$HOME directories and installs default files there by executing a user supplied script
- * checks \$HOME directories (not functional yet)
- * searches muFS partitions for files with bad owner information and changes them

Author: Ingolf Koch

Path: misc/amag/AM9401_1.lha () Readme

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AZap 2.21 Binary editor - files, memory, and devs.

AZap is a "new generation" binary editor able to edit files, memory or devices like hard disks. It can open several windows at the same time, and while this program cannot be considered as a tool to help you to recover a disk, it has a lot of useful functions (print block, fill block, search string, etc...).

Author: Denis Gounelle

Path: disk/moni/AZap_v240.lha () Readme

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DiskMon 2.8 Disk monitor - for most block devices

A Disk-Monitor that works with most block devices
(Floppies DFx, PCx, MFH, ... DD and HD, Harddisks including
RDSK-blocks, RAD:, MAP:, etc).
Features: Block-Monitor, File-Monitor, MFM-Editor for Floppies,
BAM-Editor, Track-Repair, Search (ASCII and HEX), ...

Author: Jörg Strohmayr
Path: disk/moni/DiskMon3_0.lha () Readme

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MoonRocks ?.? Lunar landing type game

Recent news reports indicate a famous dead rock star has been sighted on the moon. Your mission, if you choose to accept it, is to find the rock star and land near him. The moon is a harsh place, so don't expect to be able to land just anywhere! You have no time limit, but your fuel supply is limited. Fortunately, there's a filling station on the moon, but you'll need to be a pretty good pilot to land on it.

Author: John Enright
Path: game/demo/MOONROCKS6.lha () Readme

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CyclesII ?.? *Another* Light Cycles game.

This Light Cycles game allows you to design the courses in any paint package which uses IFF. The pics must be four colour 320*256 or 320*200. Included are some example courses.
Happy designing and playing.

Author: Gerald Yuen
Path: game/misc/CyclesII.lha () Readme

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DualMaze 1.3 Solve two mazes at the same time!

Solve two mazes at the same time! Single player game using the dual playfield feature of the Amiga to provide a unique challenge. Scrolling graphics, music, and new mazes each time you play!

Author: David A. Faught
Path: game/think/DualMaze13.lzh () Readme

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JVP 1.0 Vegas style Video Poker game

Vegas style Video Poker game. Programs that intercept the Function Keys, such as MachIV, may interfere with the use of this program.

Author: James Goodmon
Path: game/board/JVP.lha () Readme

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FiveInLine 2.2 Fast-paced board-playing thinking game

A board-playing game similar to Go-Moku, Ristinolla, etc. Fixes many bugs and uses tooltypes to select playing level, player to begin & boardsize. Docs in AmigaGuide format. Completely new look and new icon.

Author: Njål Fisketjøn
Path: game/board/FiveInLine.lha () Readme

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Imperial 2.65 Board game like Shanghai

An oriental game in which you have to remove tiles from a layout (like Shanghai or Taipei). Every game has a solution and there's a layout editor. Music, preferences and pseudo-localization have been added. This is the full program, the difference between the unregistered and the registered version has been eliminated. Binary only.

Author: Jean-Marc Boursot
Path: game/board/Imperial.lha () Readme

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LazyMines 1.0 Minesweeper game

Another minesweeper-game for OS 2.0+.

Special features:

- Colored numbers (OS 3.0 only).
- Automatic locking.
- Automatic opening.
- Warnings.
- Safe openings.
- Use any size (m * n) of the field.
- Font sensitive.

Author: d93-hyo@nada.kth.se
Path: game/think/LazyMines.lha () Readme

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NineMen 1.6 Try to get three in a row. (Easy Huh?)

The age-old game of Nine Men's Morris, in which two players move nine pieces on a board in such a way as to get three in a row. Not always as easy as it sounds! Play against the computer, or each other. Binary only, source available upon request.

Author: Alvin Penner
Path: game/misc/NineMen.lha () Readme

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UChess 2.88 Nicely done Amiga port of GNU chess

A powerful version of the program GnuChess version 4PL66 for the Amiga. Plays a very strong game of chess. Code has been rewritten and data structures reorganized for optimal efficiency on 32 bit 68020 and better Amiga systems. Eval/search and clock enhancements from original gnu port.

Fully multitasking, automatically detects and supports 640X480X256 color AGA mode machines, and does not at any time BUSY wait. Supports a variety of standard features such as load, save, edit board, autoplay, swap sides, force move, undo, time limits, hints, show thinking, and a supervisor mode that will allow two humans to play with the computer acting as a "supervisor".

Author: FSF
Roger Uzun (amiga port + many enhancements)
Path: game/board/UChess289.lha () Readme

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Earth 1.0 Real-time animating Earth.

Real-time computed rotating Earth. Use 2 joysticks to rotate and zoom around all 3 axes. Uses a database of 21'836 (x,y,z) points to define the entire earth. Includes source earth image and 2D-to-3D mapping program in C.

Author: Laurence Vanhelsuwé
Path: mods/pro/earth_orbit.lha () Readme

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Magic Camera 1.0 Script-based ray tracer for the Amiga

Magic Camera is a shareware script-based ray tracer for the Amiga. Features include: extrusions, skins, spins, filled polygons, complex patterns, IFF pattern mapping, textures, bump mapping, variable expressions, and built-in support for animation. Objects may be converted from 3DDD format (Imagine/Turbo Silver).

Author: (null)
Path: pix/misc/magic.lha () Readme

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AGAiff 1.21 Converts IFF into several RAW formats.

A tool that converts IFF graphics into several RAW formats, supporting the AGA and future chipsets. This is very useful for game and demo programmers. Full Intuition GUI, ARexx Port, Commodity, Assembler code, many different save formats. Manual in AmigaGuide format.

Author: Michael Krause

Path: gfx/conv/agaiff16.lha () Readme

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MainActor 1.52 A modular animation package

MainActor is a modular animation package which is able to create/edit/time/play animations (of any size) of the provided animation modules. Modules included in this release : IFF-Anim3/5/7/8/Brush/J, FLI, FLC, DL, AVI. You also have a great number of functions for animation processing. MainActor is also able to read and write Picture Modules : IFF, PCX, GIF, WB-ICON. You can associate sound effects to every frame of your animations. Support for the Picasso-II, Retina, Merlin and EGS cards is integrated.

Author: Markus Moenig

Path: gfx/edit/MainActor1_55.lha () Readme

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jpegAGA 1.0 Highest Quality JPEG viewer

jpegAGA is, at this time, the highest quality JPEG viewer (if a map-file for that picture is available) To use it you need the AGA chipset, a 68020 or higher processor and OS 3.0 or higher. This program uses the HAM8-mode, gray- scale display will use 256-color-mode.

Author: Günther Röhrich

Path: gfx/show/jpegAGA21.lha () Readme

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FreshFonts 0.1 Preview of fonts CD to be released 4Q94.

This is a small (approx 20Mb) preview of a new fonts CD scheduled for release in the fall of 1994.

Author: Danny Amor

Path: docs/rview/FreshFonts.txt () Readme

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MiserPrint 1.12 Prints up to 8 normal pages on one sheet

MiserPrint is a print utility that puts up to 8 normal pages of text on one sheet of paper. You are able to save paper and time. MiserPrint uses the small built-in fonts (Courier and Letter Gothic) of the HP-Deskjet printers.

Author: Heinz-Guenter Boettger

Path: text/print/MiserPrint1_14.lha () Readme

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MuchMore 4.4 Soft scroll text viewer with xpk-support

A soft scrolling text viewer. Can run in a window on a public screen or on his own screen. Display mode can be choosen with ASL screen mode requester. Supports ANSI, pipes, xpk, locale. Includes 7 catalogs.

Author: Fridtjof Siebert
Christian Stiens

Path: text/show/muchmore45.lha () Readme

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AppPP 1.0 AppIcon/GUI for crunch/decrunch with PP

A crunching program made to avoid loading Powerpacker or another utility like that everytime you have one or several files to crunch or decrunch. It has an AppIcon and a Gadtools graphical user interface which makes it easy to configure and to use. Especially made to be used from WBStartUp.

Author: Patrick Burnand

Path: util/app/AppPP.lha () Readme

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DesktopMAGIC 1.0 Modular screen saver/system sound mgr

U.S. Demo Version of MaxonMAGIC, the most popular screensaver in Germany. DesktopMAGIC saves your screen from phosphor burn-in by featuring 32 animated screen saver modules, accompanied by sampled sound and 8-track music. Plus, it puts sound into your system, Workbench, and even all your already installed applications by assigning sounds or voices to windows, keys, times, text and virtually all other system events. It gives your AMIGA that MAGIC feeling you will never want to miss again.

Author: MediaDesk

Path: util/blank/DesktopMAGIC.lha () Readme

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Yak 1.59 A multipurpose commodity

Yet Another Kommodity. Features a sunmouse that only activates when the mouse stops, KeyActivate windows, click windows to front or back, cycle screens with mouse, mouse and screen blanking, close/zip/shrink/enlarge windows with programmable hotkeys and a lot of other configurable hotkeys. Fully localized English language builtin and provided catalogs for Dutch, French, German, Italian and Swedish. Documentation in English, French, German and Italian. Includes installer scripts and C source.

Author: Gaël Marziou

Martin W. Scott

Path: util/cdity/yak160.lha () Readme

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Inf 1.32 Extended AmigaDOS INFO command

To display extended information about the file system(s).

Author: Trevor Andrews

Path: util/cli/Inf135.lha () Readme

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PS 1.34 Lists info about tasks and processes

Lists information about all tasks and processes currently in the system.

Author: Trevor Andrews

Path: biz/patch/ps3b01.lha () Readme

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Bush 1.2 Produces directory listing like "Tree"

Many of you may have seen Tree on PC machines. Bush is similar to Tree. Bush produces directory listings showing the structure of a directory and all sub-directories. Why Bush you may ask, we already have DTree on the Amiga? Simple speed and simplicity. Bush's advantages over DTree :

- Speed, up to 15%+ faster.
- Does not require WB 2.
- More compact output.
- Additional features
 - size display
 - protection display.

However there are some tradeoffs, there is no colour option and no support for PC fonts (Bush is usable and down-to-earth, does a simple tree need colour and connected branches?).

Author: Lee Kindness

Path: util/cli/Bush.lha () Readme

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MidMoose 1.0 Maps a key to the middle mouse button.

Maps a specified key press (defaults to f10) to the middle mouse button. So users without a 3 button mouse can use features normally not available to them. Works with DirWork (got no other programs to test it on)

Author: Lee Kindness

Path: util/mouse/MidMoose.lha () Readme

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VT 2.65 A comprehensive virus utility package.

A very good virus checker, however all the documentation is in German.

Author: Heiner Schneegold

Path: util/virus/vt270.lha () Readme

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ToolType 2.14 Edit ToolTypes easily.

A program to make it easier to edit tooltypes in icons. ToolType will read the tooltypes from an icon file and let you use your favorite text editor to change or add to the tooltypes. ToolType can be run from shell, Workbench, or set up as an appicon. Includes an option to sort the tooltypes alphabetically.

Author: Michael J Barsoom

Path: util/misc/ToolType3_2.lha () Readme
